

After Round Robin



Scoring Analysis

Team	Games		LOFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored Plus							
			LSFE				0	1	2	3	4	>4	Total	Minus
ITA	10	For	7	14	47%	63%	0	12	12	7	5	0	77	+32
		Against	3	10			3	15	5	4	2	0	45	
SVK	10	For	5	22	40%	56%	1	19	15	4	1	1	70	+30
		Against	5	7			0	13	10	1	1	0	40	
FIN	10	For	4	21	35%	76%	1	22	11	8	1	0	72	+26
		Against	6	13			0	24	8	2	0	0	46	
EST	10	For	5	14	48%	52%	1	15	11	6	3	1	72	+20
		Against	5	9			0	17	11	3	1	0	52	
SUI	10	For	5	17	40%	57%	1	16	14	6	3	0	74	+19
		Against	5	13			1	22	11	1	2	0	55	
POL	10	For	5	20	36%	30%	0	19	14	6	3	0	77	+17
		Against	5	11			1	12	11	7	0	1	60	
ENG	10	For	6	19	25%	42%	0	20	11	3	3	2	74	+14
		Against	4	12			0	14	10	2	5	0	60	
DEN	10	For	4	18	21%	37%	0	15	17	3	1	0	62	-8
		Against	6	15			0	14	10	5	4	1	70	
JPN	10	For	5	2	4%	67%	0	7	1	0	0	0	9	-39
		Against	5	19			0	11	9	3	1	1	48	
BRA	10	For	4	5	15%	33%	1	15	5	2	0	0	31	-53
		Against	6	23			0	14	16	7	3	1	84	
ESP	10	For	5	4	13%	30%	0	14	3	2	0	0	26	-58
		Against	5	24			0	18	13	12	1	0	84	
Total	55			156			5	174	114	47	20	4	644	

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

•4 More than four points scored Eff. Efficiency LSFE Last Stone First End

