

Game Results

Sheet	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	ITA - Italy	*	0	0	1	0	0	0	2	0	0	1	0	4
	SUI - Switzerland		0	0	0	2	0	1	0	1	0	0	4	8

ITA - Italy		Shot Success	Game	All
4 S	RETORNAZ Joel	71%	85%	
3	MOSANER Amos	90%	90%	
2	ARMAN Sebastiano	81%	89%	
1 V	GIOVANELLA Mattia	92%	92%	
A	PIMPINI Alberto	-	100%	
Team Total		84%	89%	

SUI - Switzerland		Shot Success	Game	All
4 V	SCHWARZ-VAN BERKEL Benoit	80%	81%	
3 S	SCHWALLER Yannick	90%	83%	
2	MICHEL Sven	94%	86%	
1	LACHAT Pablo	86%	87%	
A	SCHWALLER Kim	-	-	
Team Total		88%	84%	

Time remaining: 0 minutes 4 seconds
0 minutes 26 seconds (after extra end)

Time-out: End 10 - ITA stone 7

Time remaining: 0 minutes 12 seconds
1 minute 19 seconds (after extra end)

Time-out: End 10 - SUI stone 6; End 11 - SUI stone 7

Shot Success Analysis

ITA - Italy		↻	↺	Game	
4	RETORNAZ Joel	Draws	1 100%	6 54%	7 61%
		Take-outs	6 67%	7 86%	13 77%
		Total	7 71%	13 71%	20 71%
3	MOSANER Amos	Draws	3 100%	2 88%	5 95%
		Take-outs	5 80%	12 92%	17 88%
		Total	8 88%	14 91%	22 90%
2	ARMAN Sebastiano	Draws	4 75%	6 88%	10 83%
		Take-outs	7 79%	5 80%	12 79%
		Total	11 77%	11 84%	22 81%
1	GIOVANELLA Mattia	Draws	4 69%	17 99%	21 93%
		Take-outs	0 -	1 75%	1 75%
		Total	4 69%	18 97%	22 92%
A	PIMPINI Alberto	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	12 81%	31 87%	43 85%
		Take-outs	18 75%	25 87%	43 82%
		Total	30 78%	56 87%	86 84%

SUI - Switzerland		↻	↺	Game	
4	SCHWARZ-VAN BERKEL Benoit	Draws	2 100%	3 100%	5 100%
		Take-outs	6 63%	8 81%	14 73%
		Total	8 72%	11 86%	19 80%
3	SCHWALLER Yannick	Draws	5 90%	6 88%	11 89%
		Take-outs	2 100%	9 89%	11 91%
		Total	7 93%	15 88%	22 90%
2	MICHEL Sven	Draws	5 95%	5 90%	10 93%
		Take-outs	4 100%	7 93%	11 95%
		Total	9 97%	12 92%	21 94%
1	LACHAT Pablo	Draws	20 85%	2 100%	22 86%
		Take-outs	0 -	0 -	0 -
		Total	20 85%	2 100%	22 86%
A	SCHWALLER Kim	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	32 88%	16 92%	48 90%
		Take-outs	12 81%	24 88%	36 85%
		Total	44 86%	40 89%	84 88%

Note:

Position and function for each team member:

4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:

↻ Clockwise

↺ Counter-clockwise

LSFE(*) Last Stone First End