



Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
ITA	For	8	11	69%	50%	8	14	21	9	3	0	95	+42	
	Against	3	3			3	18	11	3	1	0	53		
SCO	For	7	7	51%	67%	7	21	20	6	0	0	79	+25	
	Against	4	3			7	27	10	1	1	0	54		
SWE	For	6	10	43%	67%	2	27	14	5	3	0	82	+24	
	Against	5	7			5	29	13	1	0	0	58		
SUI	For	8	13	42%	53%	10	28	14	5	1	0	75	+12	
	Against	3	8			8	24	10	5	1	0	63		
NOR	For	5	14	31%	46%	6	29	11	2	1	0	61	+9	
	Against	4	6			5	18	10	2	2	0	52		
GER	For	0	7	39%	41%	5	13	11	2	2	0	49	-13	
	Against	9	10			9	15	19	3	0	0	62		
NED	For	5	5	32%	53%	4	19	12	3	0	0	52	-17	
	Against	4	12			2	22	14	5	1	0	69		
CZE	For	4	7	24%	52%	3	22	10	2	0	0	48	-22	
	Against	5	15			1	26	12	4	2	0	70		
FIN	For	3	11	13%	46%	1	28	6	1	0	0	43	-26	
	Against	6	15			4	24	13	5	1	0	69		
TUR	For	3	3	25%	39%	2	20	8	2	0	0	42	-34	
	Against	6	9			4	18	15	8	1	0	76		
Total	49		88			48	221	127	37	10	0	626		

Note:
 Stolen ends are the ends won without the last stone advantage.
 Last Stone Efficiency: Scoring two or more points with last stone advantage.
 Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:
 >4 More than four points scored **Eff.** Efficiency **LSFE** Last Stone First End

