



### Session Results and Standings

| Sheet | Team            | LSD/LSFE  | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | Extra Ends | Total |
|-------|-----------------|-----------|---|---|---|---|---|---|---|---|---|----|------------|-------|
| A     | POL - Poland    | 152.5cm   | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 1 | 0  |            | 6     |
|       | HUN - Hungary   | 65.6cm *  | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 2  | 0          | 5     |
| B     | LAT - Latvia    | 88.5cm    | 0 | 1 | 0 | 1 | 0 | 1 | 1 | 0 | 0 | X  |            | 4     |
|       | ENG - England   | 71.0cm *  | 1 | 0 | 2 | 0 | 1 | 0 | 0 | 1 | 1 | X  |            | 6     |
| C     | LTU - Lithuania | 181.0cm * | 2 | 0 | 1 | 2 | 1 | 0 | 1 | 0 | 4 | X  |            | 11    |
|       | AUT - Austria   | 226.1cm   | 0 | 2 | 0 | 0 | 0 | 1 | 0 | 2 | 0 | X  |            | 5     |
| D     | SVK - Slovakia  | 53.7cm *  | 1 | 0 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 0  |            | 4     |
|       | FIN - Finland   | 77.2cm    | 0 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 2  |            | 6     |
| E     | SLO - Slovenia  | 232.0cm   | 0 | 4 | 0 | 1 | 3 | 0 | 0 | 0 | 2 | X  |            | 10    |
|       | BEL - Belgium   | 227.7cm * | 1 | 0 | 1 | 0 | 0 | 3 | 1 | 1 | 0 | X  |            | 7     |

### Current Standings

| Rank | Team            | Games | Wins | Losses |
|------|-----------------|-------|------|--------|
| 1    | POL - Poland    | 3     | 3    | 0      |
| 2    | ENG - England   | 3     | 2    | 1      |
| 2    | FIN - Finland   | 3     | 2    | 1      |
| 2    | LAT - Latvia    | 3     | 2    | 1      |
| 2    | LTU - Lithuania | 3     | 2    | 1      |
| 2    | SLO - Slovenia  | 3     | 2    | 1      |
| 7    | AUT - Austria   | 3     | 1    | 2      |
| 7    | HUN - Hungary   | 3     | 1    | 2      |
| 9    | BEL - Belgium   | 3     | 0    | 3      |
| 9    | SVK - Slovakia  | 3     | 0    | 3      |

**Note:**  
Under WCF rules, tie-breaking rules for standings are not applied until after the last game of the round robin.

**Legend:**  
**LSD** Last Stone Draw      **LSFE(\*)** Last Stone First End      **X** Unplayed/unfinished end due to concession