

Bronze Medal Game



FRI 3 NOV 2023 Start Time 19:00

Game Results

Sheet	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra E	Ends	Total
C	USA - United States		0	0	2	1	0	1	0	2	0	Х			6
C	JPN - Japan	*	2	2	0	0	2	0	2	0	1	Χ			9

USA - United States		Shot Suc	
		Game	All
4 V	DROPKIN Korey	84 %	85%
3 S	STOPERA Andrew	79%	86 %
2	FENNER Mark	88%	83%
1	HOWELL Thomas	95%	93%
Α	RICHARDSON Ben	-	88 %
	Team Total	86%	86%

Shot Success JPN - Japan Game ΑII 4 S YANAGISAWA Riku 90% 82% 87% 3 V YAMAGUCHI Tsuyoshi 91% 2 YAMAMOTO Takeru 91% 88% 1 KOIZUMI Satoshi 75% 87% Α **USUI** Shingo Team Total 87% 86%

Time remaining: 0 minutes 55 seconds

Time-out: End 9 - USA stone 8

Time remaining: 0 minutes 31 seconds

Time-out: End 9 - JPN stone 7

Shot Success Analysis

USA - United States		S			Q	Game		
4	DROPKIN Korey	Draws	5	90%	5	95%	10	93%
		Take-outs	6	71%	3	83%	9	75%
		Total	11	80%	8	91%	19	84 %
3	STOPERA Andrew	Draws	5	70%	9	81%	14	77%
		Take-outs	5	80%	1	100%	6	83 %
		Total	10	75%	10	83%	20	79%
2	FENNER Mark	Draws	6	92%	11	89%	17	90%
		Take-outs	1	100%	2	63%	3	75%
		Total	7	93%	13	85%	20	88%
1	HOWELL Thomas	Draws	5	100%	14	96%	19	97%
		Take-outs	0	-	1	50%	1	50%
		Total	5	100%	15	93%	20	95%
Α	RICHARDSON Ben	Draws	0	-	0	-	0	-
		Take-outs	0	-	0	-	0	-
		Total	0	-	0	-	0	-
	Team	Draws	21	88%	39	90%	60	90%
		Take-outs	12	77%	7	75%	19	76%
		Total	33	84%	46	88%	79	86%

JPN - Japan			Ů.		Q	Game		
4 YANAGISAWA Riku	Draws	5	80%	4	88%	9	83 %	
	Take-outs	6	100%	5	90%	11	95 %	
	Total	11	91%	9	89%	20	90 %	
3 YAMAGUCHI Tsuyoshi	Draws	0	-	1	75%	1	75 %	
	Take-outs	8	91%	11	93%	19	92 %	
	Total	8	91%	12	92%	20	91%	
2 YAMAMOTO Takeru	Draws	1	100%	2	75%	3	83 %	
	Take-outs	5	100%	12	90%	17	93 %	
	Total	6	100%	14	88%	20	91%	
1 KOIZUMI Satoshi	Draws	15	77 %	5	70%	20	75%	
	Take-outs	0	-	0		0	-	
	Total	15	77 %	5	70%	20	75%	
A USUI Shingo	Draws	0	-	0		0	-	
	Take-outs	0	-	0		0	-	
	Total	0	-	0		0	-	
Team	Draws	21	79 %	12	77%	33	78 %	
	Take-outs	19	96 %	28	91%	47	93 %	
	Total	40	87 %	40	87%	80	87%	

Position and function for each team member:

4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:

ð Clockwise Q Counter-clockwise LSFE(*) Last Stone First End

Unplayed/unfinished end due to concession