



PCCC 2023
Kelowna, BC, Canada

SAT 4 NOV 2023
Start Time 10:00

Pan Continental Curling Championships 2023
Kelowna Curling Club
A-Division Women

Gold Medal Game



Game Results

Sheet	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	JPN - Japan		0	2	0	3	0	1	0	0	0	X		6
	KOR - Korea	*	2	0	2	0	2	0	3	1	1	X		11

JPN - Japan		Shot Success	
		Game	All
4	S FUJISAWA Satsuki	65 %	75 %
3	V YOSHIDA Chinami	65 %	80 %
2	SUZUKI Yumi	68 %	79 %
1	YOSHIDA Yurika	96 %	86 %
A	ISHIZAKI Kotomi	-	-
Team Total		74 %	80 %

KOR - Korea		Shot Success	
		Game	All
4	S GIM Eunji	83 %	80 %
3	V KIM Minji	88 %	83 %
2	KIM Suji	75 %	81 %
1	SEOL Yeeun	86 %	87 %
A	SEOL Yeji	-	77 %
Team Total		83 %	83 %

Time remaining: 2 minutes 34 seconds

Time remaining: 5 minutes 44 seconds

Time-out: End 9 - JPN stone 5

Shot Success Analysis

JPN - Japan		🕒	🕑	Game
4 FUJISAWA Satsuki	Draws	6 88%	2 75%	8 84%
	Take-outs	6 50%	4 50%	10 50%
	Total	12 69%	6 58%	18 65%
3 YOSHIDA Chinami	Draws	6 42%	6 71%	12 56%
	Take-outs	4 88%	2 75%	6 83%
	Total	10 60%	8 72%	18 65%
2 SUZUKI Yumi	Draws	4 56%	5 65%	9 61%
	Take-outs	6 67%	3 92%	9 75%
	Total	10 63%	8 75%	18 68%
1 YOSHIDA Yurika	Draws	1 100%	15 95%	16 95%
	Take-outs	1 100%	1 100%	2 100%
	Total	2 100%	16 95%	18 96%
A ISHIZAKI Kotomi	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	17 65%	28 83%	45 76%
	Take-outs	17 68%	10 73%	27 69%
	Total	34 66%	38 80%	72 74%

KOR - Korea		🕒	🕑	Game
4 GIM Eunji	Draws	3 100%	5 90%	8 94%
	Take-outs	4 75%	6 75%	10 75%
	Total	7 86%	11 82%	18 83%
3 KIM Minji	Draws	8 75%	1 100%	9 78%
	Take-outs	5 95%	4 100%	9 97%
	Total	13 83%	5 100%	18 88%
2 KIM Suji	Draws	1 75%	4 88%	5 85%
	Take-outs	4 56%	9 78%	13 71%
	Total	5 60%	13 81%	18 75%
1 SEOL Yeeun	Draws	0 -	17 85%	17 85%
	Take-outs	0 -	1 100%	1 100%
	Total	0 -	18 86%	18 86%
A SEOL Yeji	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	12 81%	27 87%	39 85%
	Take-outs	13 77%	20 83%	33 80%
	Total	25 79%	47 85%	72 83%

Note:
Position and function for each team member:
4 = Fourth, **3** = Third, **2** = Second, **1** = Lead, **A** = Alternate, **S** = Skip, **V** = Vice-Skip

Legend:
🕒 Clockwise 🕑 Counter-clockwise LSFE(*) Last Stone First End
X Unplayed/unfinished end due to concession

