



SUN 29 OCT 2023
Start Time 8:30

Round Robin Session 1 - Sheet C

Game Results

Sheet	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	NZL - New Zealand		0	0	2	0	0	1	0	1	X	X		4
	JPN - Japan	*	2	1	0	3	0	0	3	0	X	X		9

NZL - New Zealand		Shot Success	Game	All
4 S	SMITH Jessica	52%	52%	
3	SMITH Courtney	75%	75%	
2 V	BECKER Bridget	59%	59%	
1	THURLOW Natalie	75%	75%	
A	THOMPSON Holly	-	-	
Team Total		65%	65%	

JPN - Japan		Shot Success	Game	All
4 S	FUJISAWA Satsuki	86%	86%	
3 V	YOSHIDA Chinami	73%	73%	
2	SUZUKI Yumi	84%	84%	
1	YOSHIDA Yurika	73%	73%	
A	ISHIZAKI Kotomi	-	-	
Team Total		79%	79%	

Last Stone Draw Distance

⌚	SMITH Courtney	102.8cm
⌚	BECKER Bridget	56.2cm
Total		159.0cm

Last Stone Draw Distance

⌚	YOSHIDA Chinami	54.0cm
⌚	FUJISAWA Satsuki	23.9cm
Total		77.9cm

Time remaining: 8 minutes 55 seconds

Time remaining: 12 minutes 5 seconds

Shot Success Analysis

NZL - New Zealand		⌚	⌚	Game
4	SMITH Jessica	Draws	3 58%	6 58%
		Take-outs	2 38%	5 45%
		Total	5 50%	11 52%
3	SMITH Courtney	Draws	2 100%	3 67%
		Take-outs	4 88%	7 64%
		Total	6 92%	10 65%
2	BECKER Bridget	Draws	4 50%	4 69%
		Take-outs	5 65%	3 50%
		Total	9 58%	7 61%
1	THURLOW Natalie	Draws	4 75%	8 75%
		Take-outs	2 75%	2 75%
		Total	6 75%	10 75%
A	THOMPSON Holly	Draws	0 -	0 -
		Take-outs	0 -	0 -
		Total	0 -	0 -
Team		Draws	13 67%	21 68%
		Take-outs	13 69%	17 57%
		Total	26 68%	38 63%

JPN - Japan		⌚	⌚	Game
4	FUJISAWA Satsuki	Draws	5 85%	4 81%
		Take-outs	4 94%	3 83%
		Total	9 89%	7 82%
3	YOSHIDA Chinami	Draws	1 50%	6 71%
		Take-outs	4 75%	5 80%
		Total	5 70%	11 75%
2	SUZUKI Yumi	Draws	2 75%	4 63%
		Take-outs	4 94%	6 96%
		Total	6 88%	10 83%
1	YOSHIDA Yurika	Draws	8 56%	5 85%
		Take-outs	2 100%	1 100%
		Total	10 65%	6 88%
A	ISHIZAKI Kotomi	Draws	0 -	0 -
		Take-outs	0 -	0 -
		Total	0 -	0 -
Team		Draws	16 67%	19 75%
		Take-outs	14 89%	15 88%
		Total	30 78%	34 81%

Note:
Position and function for each team member:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
⌚ Clockwise ⌚ Counter-clockwise LSFE(*) Last Stone First End
X Unplayed/unfinished end due to concession

