



Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
CHN	For	5	15	80%	100%	1	6	6	3	5	4	67	+61	
	Against	0	1			1	6	0	0	0	0	6		
JAM	For	3	14	43%	50%	0	8	3	7	4	1	56	+32	
	Against	2	5			1	7	3	1	2	0	24		
HKG	For	3	8	26%	62%	1	15	4	2	2	0	37	+5	
	Against	2	4			2	10	3	1	2	1	32		
BRA	For	2	10	17%	67%	1	9	4	3	3	0	38	+4	
	Against	3	9			0	12	6	2	1	0	34		
PHI	For	1	5	13%	30%	0	9	3	1	1	0	22	-36	
	Against	4	14			0	9	3	7	3	2	58		
KEN	For	1	2	0%	17%	1	4	1	0	0	0	6	-66	
	Against	4	21			0	7	6	5	7	2	72		
Total	15		54			4	51	21	16	15	5	226		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End