



Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
CHN	For	6	16	85%	100%	1	7	8	3	5	5	78	+69	
	Against	0	1			2	9	0	0	0	0	9		
JAM	For	4	15	36%	36%	1	14	3	8	5	1	69	+29	
	Against	3	6			2	9	7	1	2	1	40		
HKG	For	3	8	26%	62%	1	15	4	2	2	0	37	+5	
	Against	2	4			2	10	3	1	2	1	32		
BRA	For	2	10	23%	63%	2	10	6	3	3	0	43	-1	
	Against	4	10			0	15	6	3	2	0	44		
PHI	For	1	5	13%	30%	0	9	3	1	1	0	22	-36	
	Against	4	14			0	9	3	7	3	2	58		
KEN	For	1	2	0%	17%	1	4	1	0	0	0	6	-66	
	Against	4	21			0	7	6	5	7	2	72		
Total	17		56			6	59	25	17	16	6	255		

Note:
 Stolen ends are the ends won without the last stone advantage.
 Last Stone Efficiency: Scoring two or more points with last stone advantage.
 Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:
 >4 More than four points scored Eff. Efficiency LSFE Last Stone First End

