

Game Results

Sheet	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	SUI - Switzerland	*	2	2	4	0	0	1	X	X	X	X		9
	SWE - Sweden		0	0	0	1	1	0	X	X	X	X		2

SUI - Switzerland		Shot Success Game
4 S	SCHWALLER Xenia	83%
3	GAFNER Selina	92%
2 V	RIEDER Fabienne	85%
1	RYCHIGER Selina	79%
A	SCHWALLER Zoe	-
Team Total		85%

SWE - Sweden		Shot Success Game
4 S	DRYBURGH Moa	56%
3 V	OREFJORD Thea	83%
2	TJAERNLUND Moa	81%
1	NILSSON Moa	98%
A	RYBERG Erika	-
Team Total		80%

Last Stone Draw		Distance
↻	RIEDER Fabienne	26.6cm
↻	GAFNER Selina	32.5cm
Total		59.1cm

Last Stone Draw		Distance
↻	NILSSON Moa	20.1cm
↻	OREFJORD Thea	41.3cm
Total		61.4cm

Time remaining: 18 minutes 51 seconds

Time remaining: 19 minutes 2 seconds

Shot Success Analysis

SUI - Switzerland		↻	↻	Game
4	SCHWALLER Xenia	Draws	4 75%	1 0% 5 60%
		Take-outs	1 100%	6 100% 7 100%
		Total	5 80%	7 86% 12 83%
3	GAFNER Selina	Draws	0 - 1 100%	1 100%
		Take-outs	4 100%	7 86% 11 91%
		Total	4 100%	8 88% 12 92%
2	RIEDER Fabienne	Draws	1 0% 2 100%	3 67%
		Take-outs	1 100%	8 91% 9 92%
		Total	2 50%	10 93% 12 85%
1	RYCHIGER Selina	Draws	0 - 10 80%	10 80%
		Take-outs	0 - 2 75%	2 75%
		Total	0 - 12 79%	12 79%
A	SCHWALLER Zoe	Draws	0 - 0 - 0 -	0 -
		Take-outs	0 - 0 - 0 -	0 -
		Total	0 - 0 - 0 -	0 -
Team		Draws	5 60%	14 79% 19 74%
		Take-outs	6 100%	23 90% 29 92%
		Total	11 82%	37 86% 48 85%

SWE - Sweden		↻	↻	Game
4	DRYBURGH Moa	Draws	6 42%	3 67% 9 50%
		Take-outs	3 75%	0 - 3 75%
		Total	9 53%	3 67% 12 56%
3	OREFJORD Thea	Draws	3 100%	6 79% 9 86%
		Take-outs	2 63%	1 100% 3 75%
		Total	5 85%	7 82% 12 83%
2	TJAERNLUND Moa	Draws	5 90%	5 75% 10 83%
		Take-outs	2 75%	0 - 2 75%
		Total	7 86%	5 75% 12 81%
1	NILSSON Moa	Draws	6 96%	5 100% 11 98%
		Take-outs	0 - 1 100%	1 100%
		Total	6 96%	6 100% 12 98%
A	RYBERG Erika	Draws	0 - 0 - 0 -	0 -
		Take-outs	0 - 0 - 0 -	0 -
		Total	0 - 0 - 0 -	0 -
Team		Draws	20 79%	19 82% 39 80%
		Take-outs	7 71%	2 100% 9 78%
		Total	27 77%	21 83% 48 80%

Note:
Position and function for each team member:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
↻ Clockwise ↻ Counter-clockwise LSFE(*) Last Stone First End
X Unplayed/unfinished end due to concession