

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
SUI	For	4	13	69%	65%	6	16	15	6	2	1	77	+41	
	Against	5	2			8	17	6	1	1	0	36		
JPN	For	5	11	42%	54%	5	21	14	3	1	0	62	+20	
	Against	4	3			10	16	13	0	0	0	42		
SWE	For	4	13	42%	63%	3	22	13	2	3	0	66	+16	
	Against	5	6			3	20	10	2	1	0	50		
NOR	For	6	7	33%	68%	8	20	11	4	0	0	54	+9	
	Against	3	8			8	25	6	1	0	1	45		
CAN	For	6	7	24%	66%	4	22	9	3	2	0	57	+1	
	Against	3	12			3	28	11	2	0	0	56		
CHN	For	5	11	35%	38%	7	23	10	1	1	0	50	-5	
	Against	4	7			12	15	10	4	2	0	55		
SCO	For	5	7	37%	53%	8	21	11	4	0	0	55	-8	
	Against	4	9			2	22	11	5	1	0	63		
GER	For	3	8	29%	54%	4	20	12	0	1	0	48	-10	
	Against	6	9			4	22	10	4	1	0	58		
KOR	For	6	3	32%	48%	14	17	6	6	0	0	47	-18	
	Against	3	12			2	18	11	7	1	0	65		
TUR	For	1	4	21%	17%	2	14	5	3	0	0	33	-46	
	Against	8	16			9	13	18	6	3	0	79		
Total	45		84			61	196	106	32	10	1	549		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End