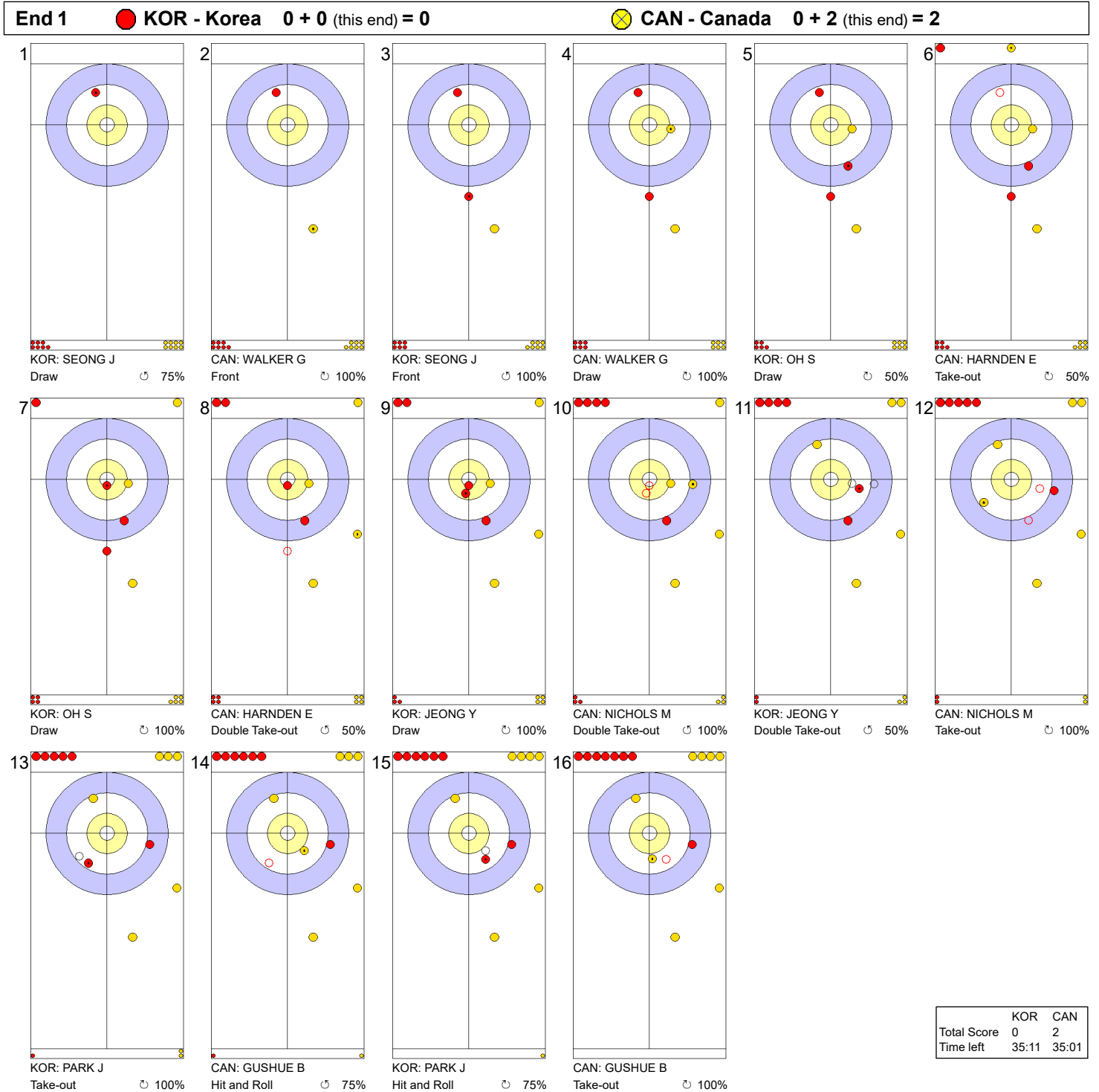


WED 3 APR 2024  
Start Time 19:00

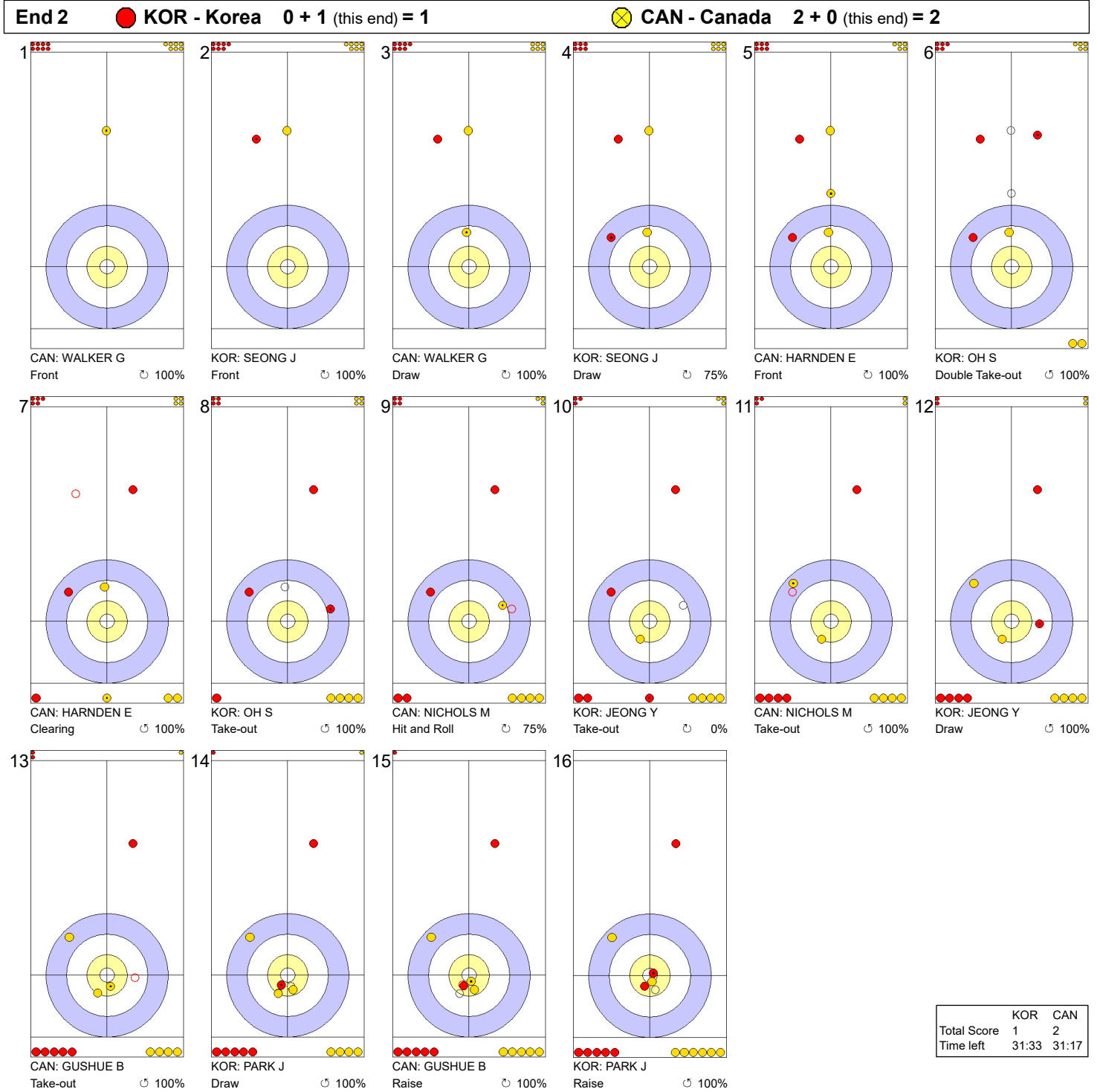
Round Robin Session 14 - Sheet B

Game - Shot by Shot



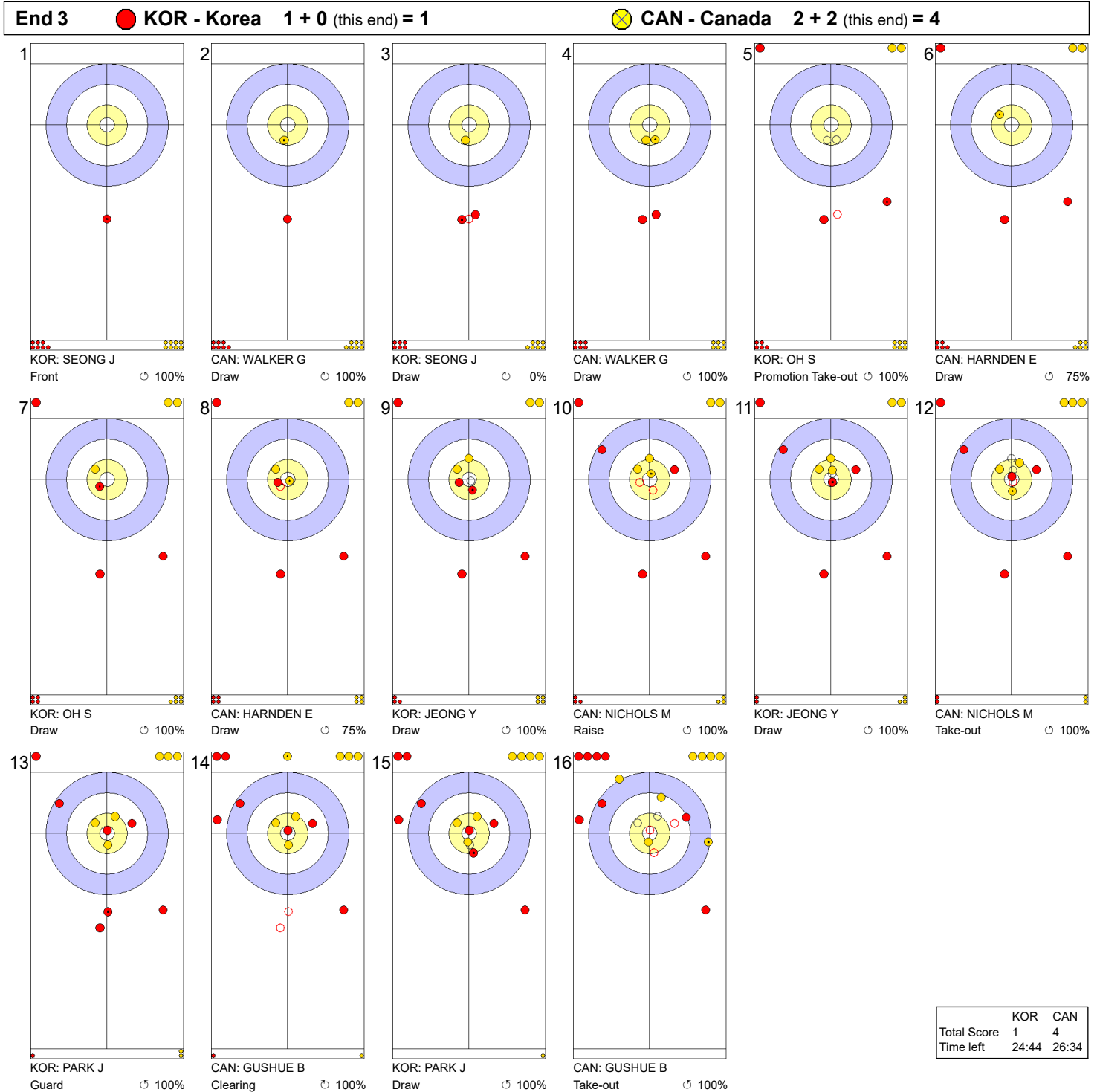
**Legend:**  
 ↻ Clockwise      ↺ Counter-clockwise      - Not considered

Game - Shot by Shot



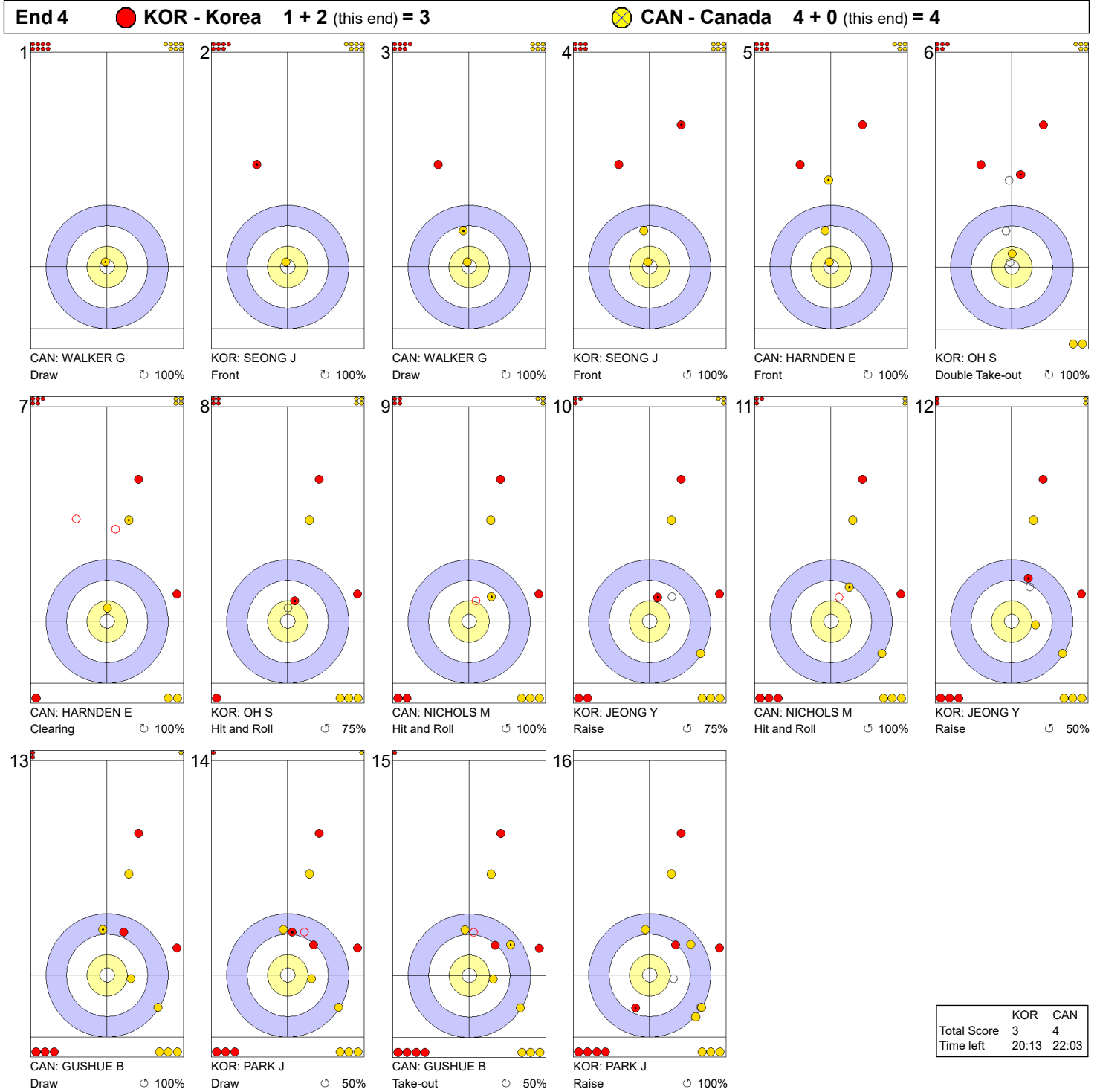
**Legend:**  
 ↻ Clockwise      ↺ Counter-clockwise      - Not considered

Game - Shot by Shot



**Legend:**  
 ↻ Clockwise      ↺ Counter-clockwise      - Not considered

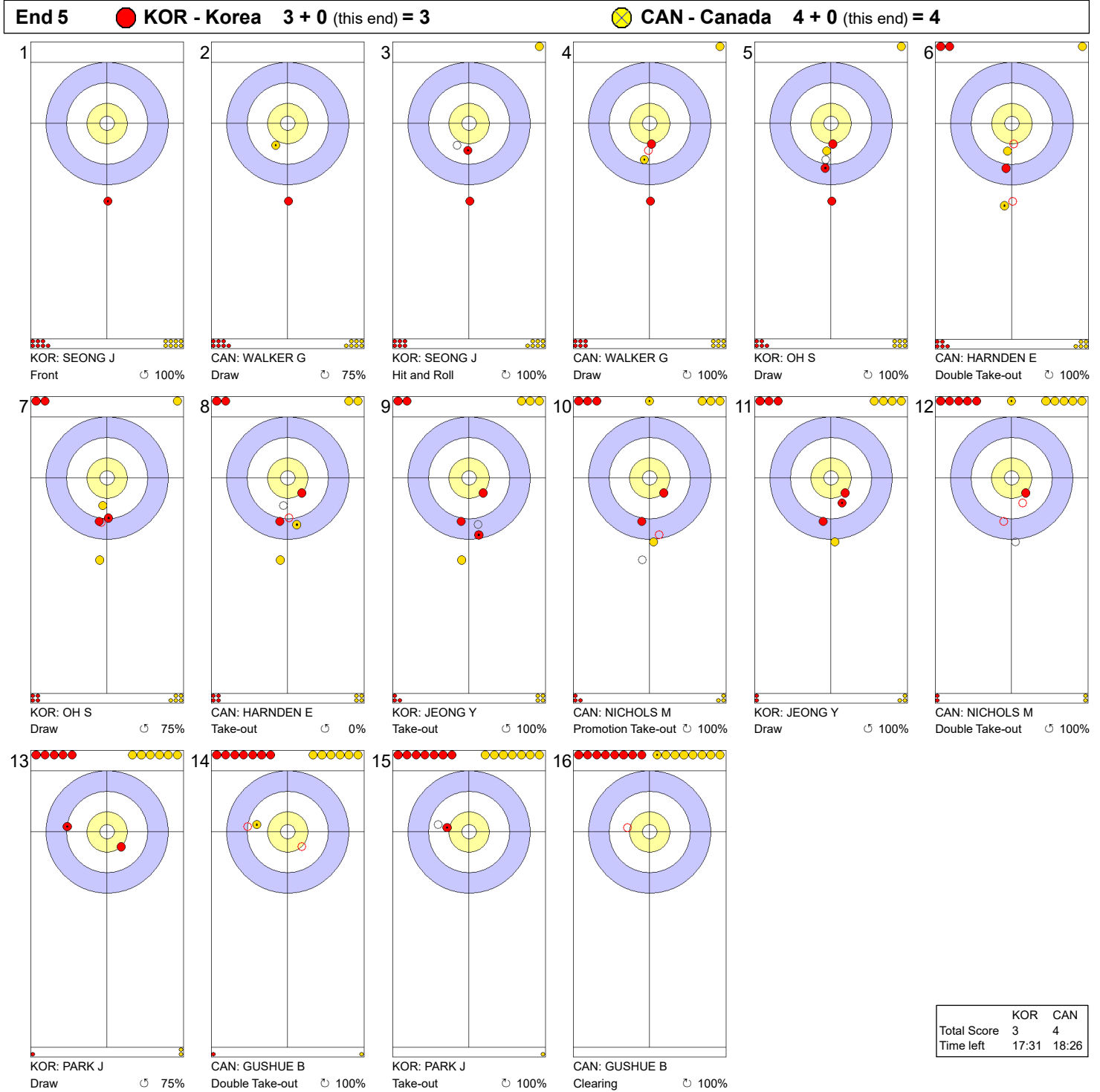
Game - Shot by Shot



**Legend:**  
 ↻ Clockwise      ↺ Counter-clockwise      - Not considered

**Game - Shot by Shot**

**End 5**    ● **KOR - Korea** 3 + 0 (this end) = 3    ⊗ **CAN - Canada** 4 + 0 (this end) = 4



Shot	Player	Shot Type	Rotation %
1	KOR: SEONG J	Front	100%
2	CAN: WALKER G	Draw	75%
3	KOR: SEONG J	Hit and Roll	100%
4	CAN: WALKER G	Draw	100%
5	KOR: OH S	Draw	100%
6	CAN: HARNDEN E	Double Take-out	100%
7	KOR: OH S	Draw	75%
8	CAN: HARNDEN E	Take-out	0%
9	KOR: JEONG Y	Take-out	100%
10	CAN: NICHOLS M	Promotion Take-out	100%
11	KOR: JEONG Y	Draw	100%
12	CAN: NICHOLS M	Double Take-out	100%
13	KOR: PARK J	Draw	75%
14	CAN: GUSHUE B	Double Take-out	100%
15	KOR: PARK J	Take-out	100%
16	CAN: GUSHUE B	Clearing	100%

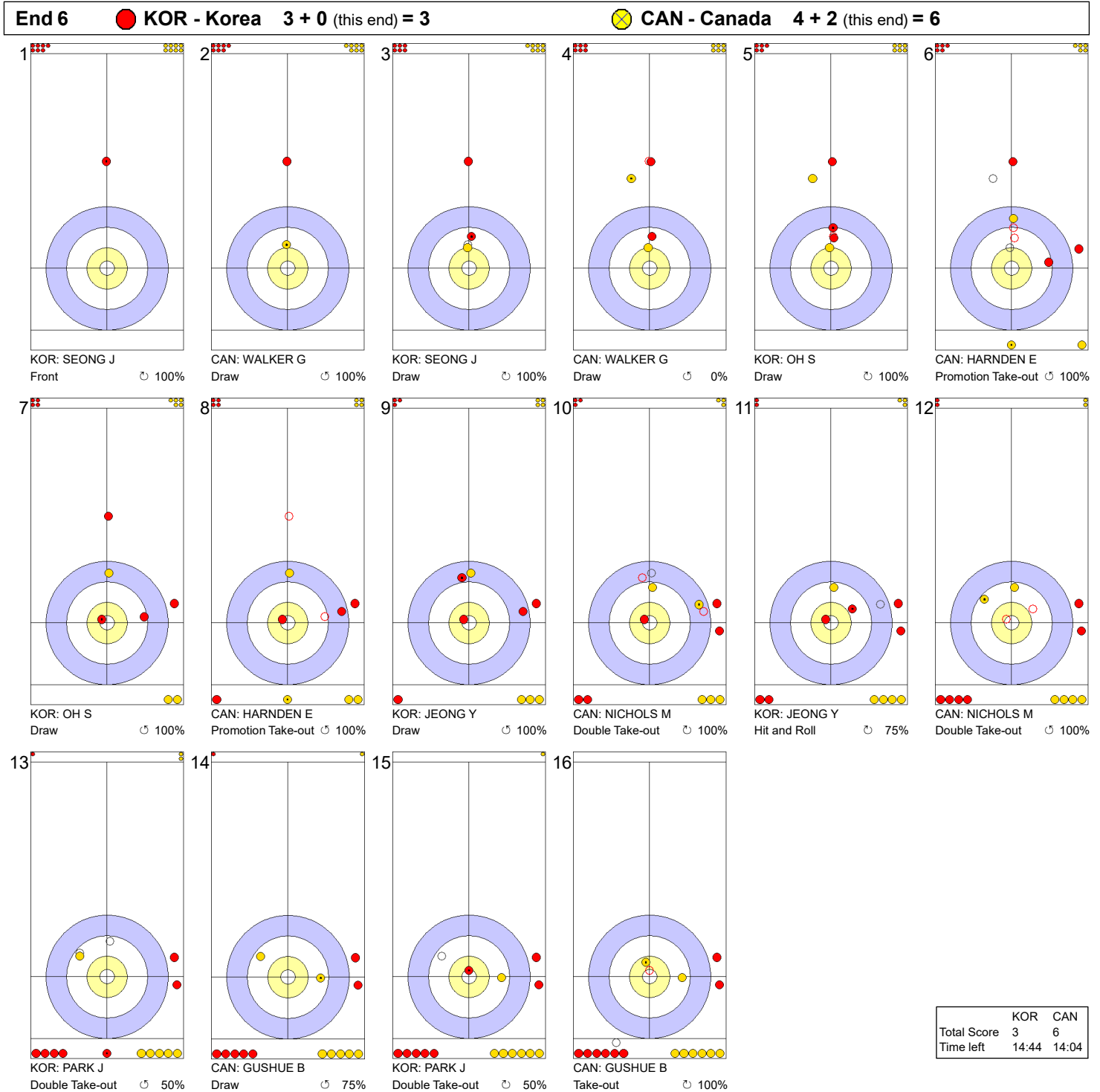
	KOR	CAN
Total Score	3	4
Time left	17:31	18:26

**Legend:**  
 ↻ Clockwise      ↺ Counter-clockwise      - Not considered

WED 3 APR 2024  
Start Time 19:00

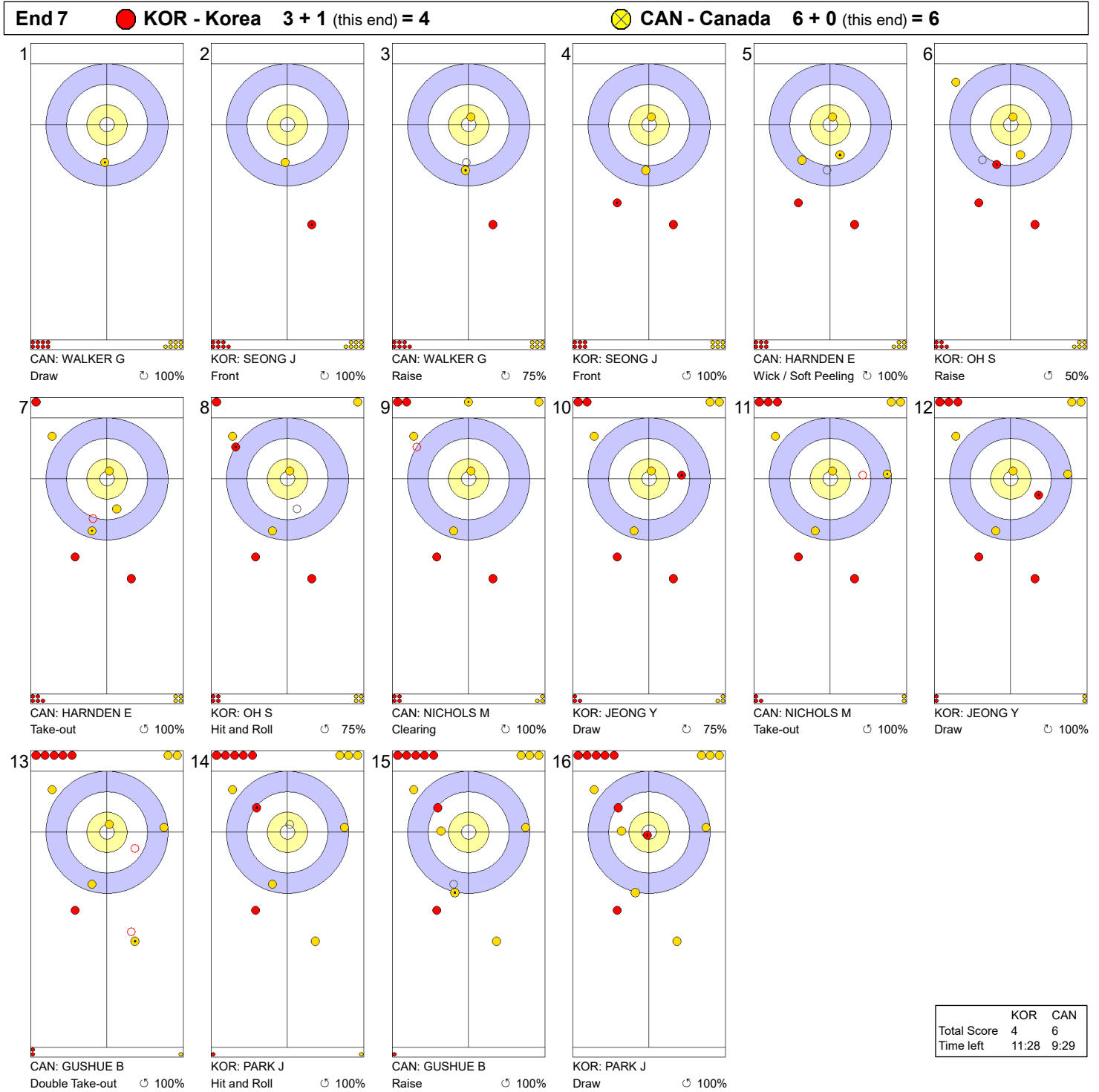
Round Robin Session 14 - Sheet B

Game - Shot by Shot



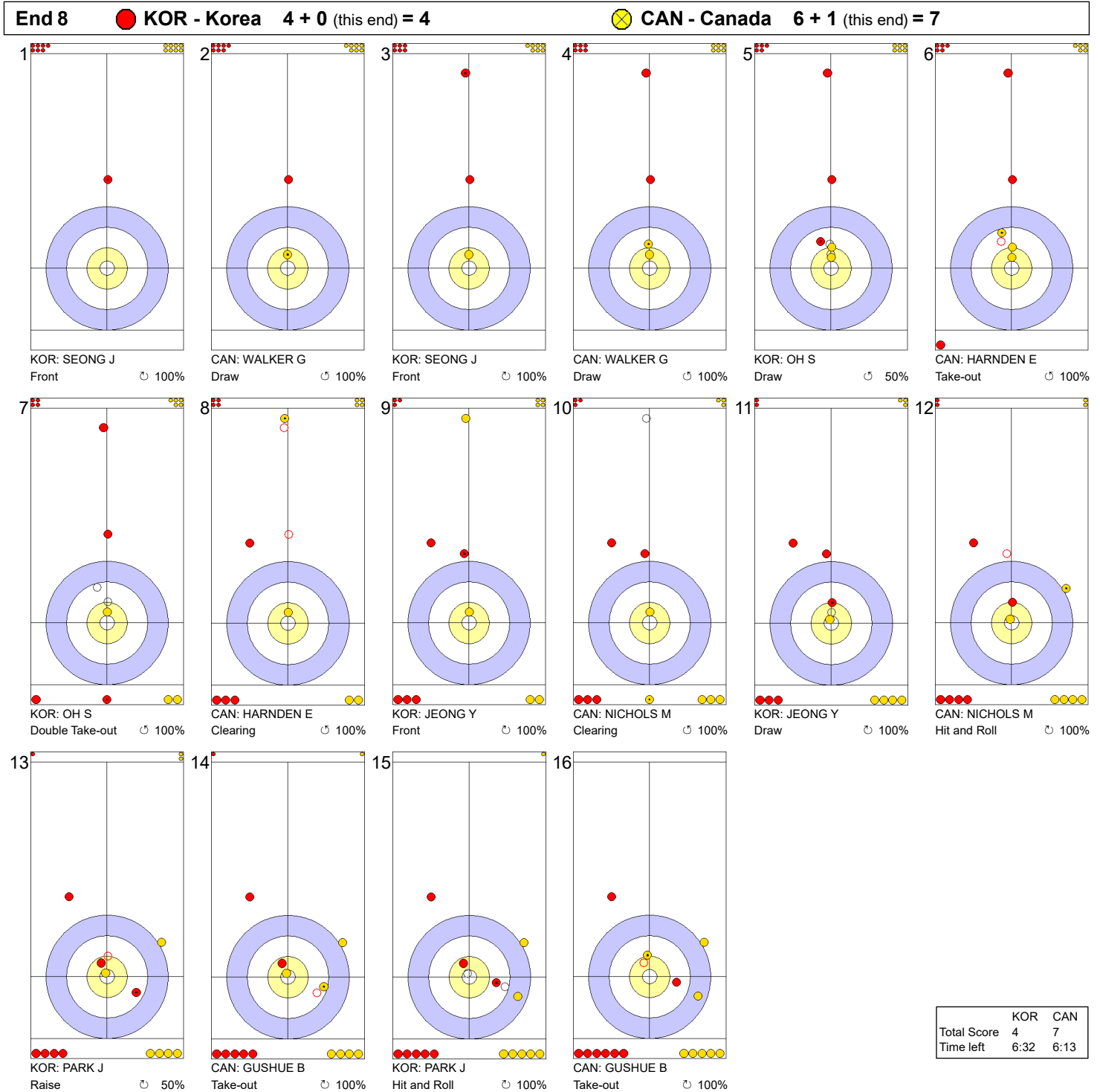
**Legend:**  
 ↻ Clockwise      ↺ Counter-clockwise      - Not considered

**Game - Shot by Shot**



**Legend:**  
 ↻ Clockwise      ↺ Counter-clockwise      - Not considered

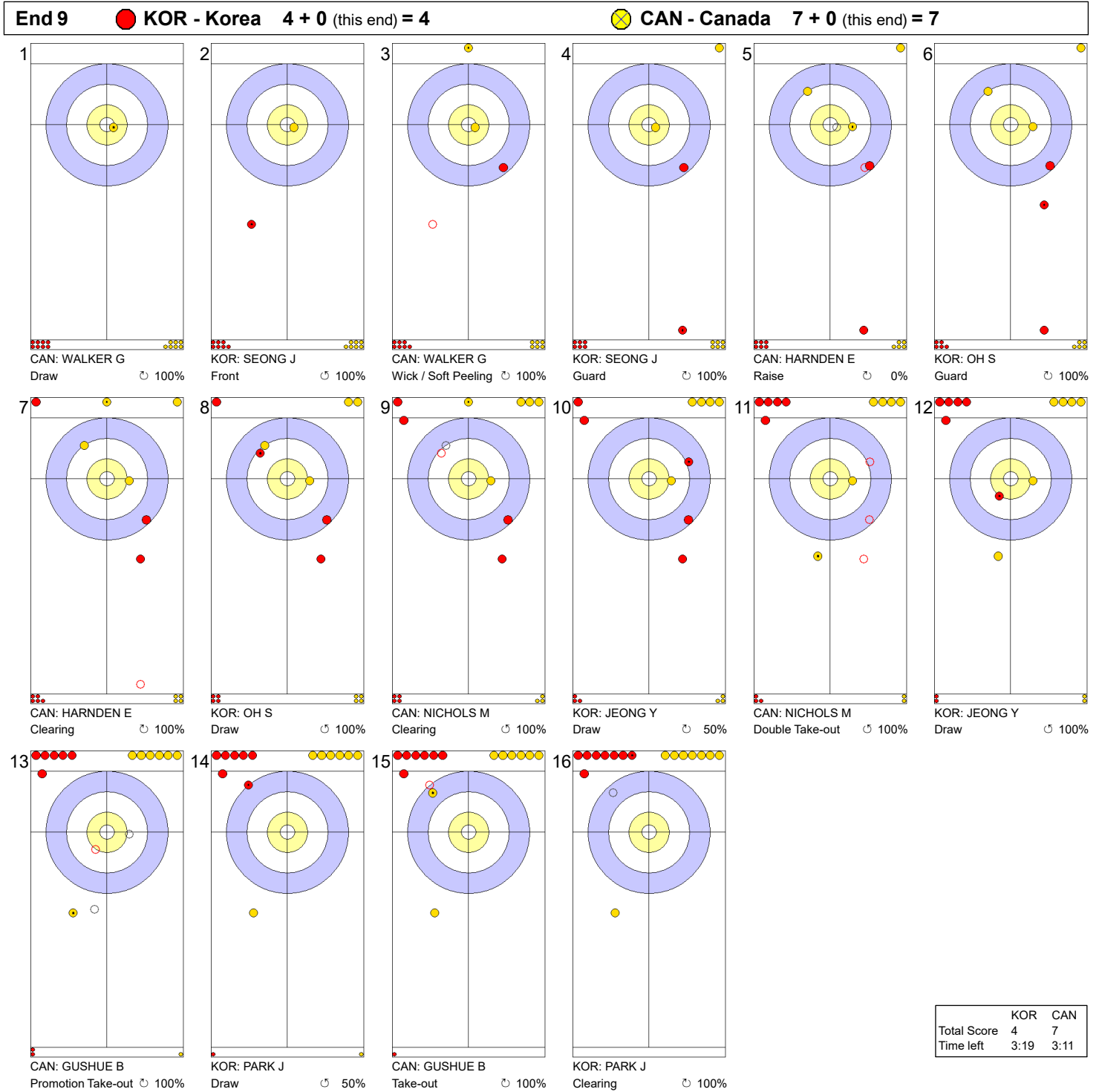
Game - Shot by Shot



**Legend:**  
 ↻ Clockwise      ↺ Counter-clockwise      - Not considered



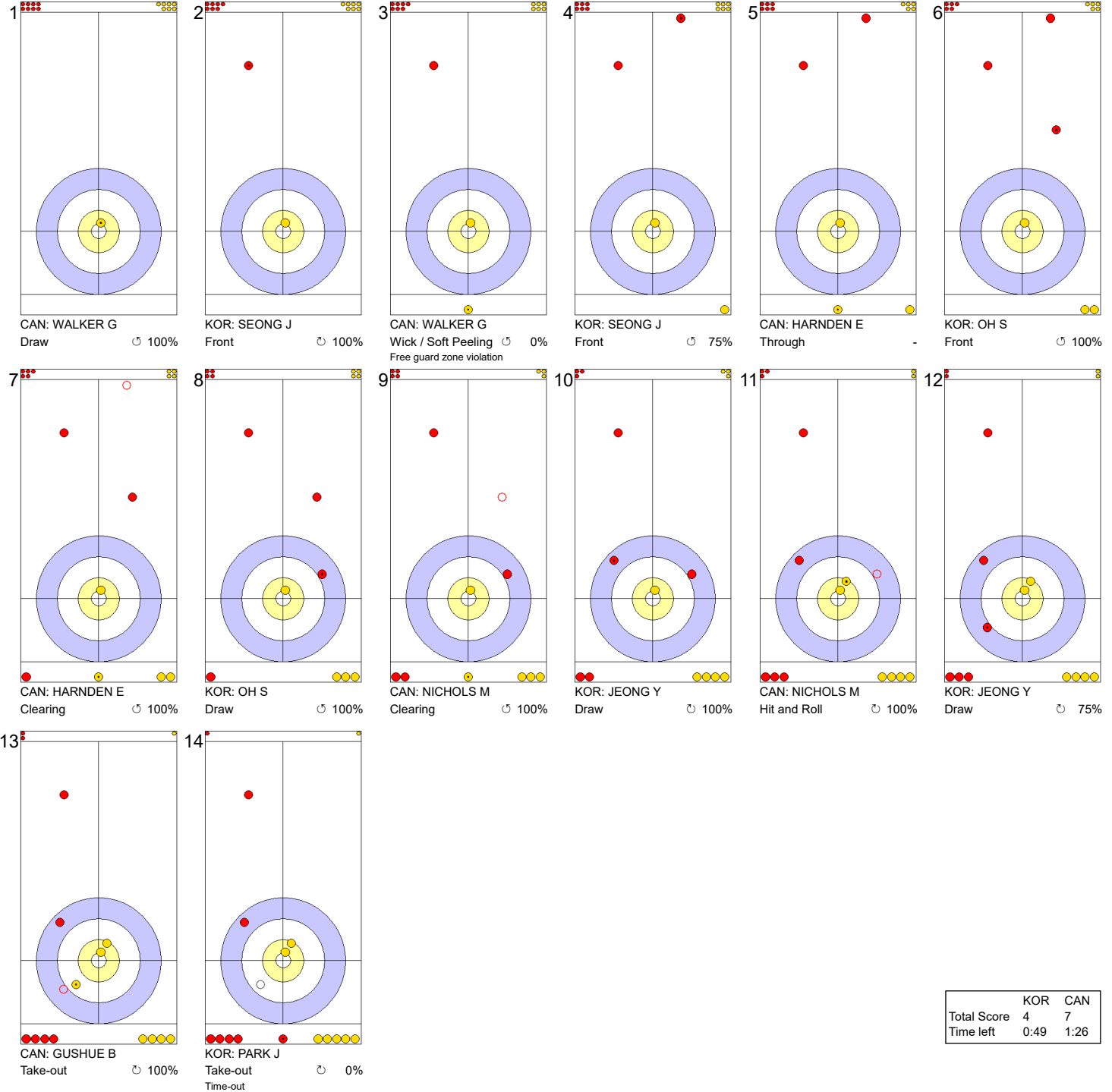
Game - Shot by Shot



**Legend:**  
 ↻ Clockwise      ↺ Counter-clockwise      - Not considered

**Game - Shot by Shot**

**End 10** ● **KOR - Korea** 4 + X (this end) = 4 ⊗ **CAN - Canada** 7 + X (this end) = 7



	KOR	CAN
Total Score	4	7
Time left	0:49	1:26

**Legend:**  
 ↻ Clockwise    ↻ Counter-clockwise    - Not considered  
 X Unfinished end due to concession