

Game Results

Sheet	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
B	SCO - Scotland	*	3	2	0	0	1	0	2	2	X	X		10
	USA - United States		0	0	1	1	0	1	0	0	X	X		3

SCO - Scotland		Shot Success Game	All
4 S	MOUAT Bruce	89%	88%
3 V	HARDIE Grant	86%	87%
2	LAMMIE Bobby	86%	89%
1	McMILLAN Hammy	98%	94%
A	WADDELL Kyle	-	-
Team Total		90%	89%

USA - United States		Shot Success Game	All
4 S	SHUSTER John	66%	81%
3 V	PLYS Chris	81%	87%
2	HUFMAN Colin	80%	76%
1	HAMILTON Matt	98%	98%
A	LANDSTEINER John	-	96%
Team Total		81%	85%

Last Stone Draw		Distance
⌚	MOUAT Bruce	10.5cm
⌚	McMILLAN Hammy	4.7cm
Total		15.2cm

Last Stone Draw		Distance
⌚	PLYS Chris	36.6cm
⌚	SHUSTER John	8.2cm
Total		44.8cm

Time remaining: 6 minutes 5 seconds

Time remaining: 2 minutes 35 seconds

Time-out: End 7 - SCO stone 7

Shot Success Analysis

SCO - Scotland		⌚	⌚	Game
4 MOUAT Bruce	Draws	5 100%	4 94%	9 97%
	Take-outs	5 70%	2 100%	7 79%
	Total	10 85%	6 96%	16 89%
3 HARDIE Grant	Draws	0 -	0 -	0 -
	Take-outs	8 97%	8 75%	16 86%
	Total	8 97%	8 75%	16 86%
2 LAMMIE Bobby	Draws	5 90%	0 -	5 90%
	Take-outs	7 89%	4 75%	11 84%
	Total	12 90%	4 75%	16 86%
1 McMILLAN Hammy	Draws	16 98%	0 -	16 98%
	Take-outs	0 -	0 -	0 -
	Total	16 98%	0 -	16 98%
A WADDELL Kyle	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	26 97%	4 94%	30 97%
	Take-outs	20 88%	14 79%	34 84%
	Total	46 93%	18 82%	64 90%

USA - United States		⌚	⌚	Game
4 SHUSTER John	Draws	6 54%	3 100%	9 69%
	Take-outs	2 50%	5 65%	7 61%
	Total	8 53%	8 78%	16 66%
3 PLYS Chris	Draws	6 75%	2 100%	8 81%
	Take-outs	6 83%	2 75%	8 81%
	Total	12 79%	4 88%	16 81%
2 HUFMAN Colin	Draws	10 83%	4 69%	14 79%
	Take-outs	1 75%	1 100%	2 88%
	Total	11 82%	5 75%	16 80%
1 HAMILTON Matt	Draws	12 98%	4 100%	16 98%
	Take-outs	0 -	0 -	0 -
	Total	12 98%	4 100%	16 98%
A LANDSTEINER John	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	34 82%	13 90%	47 84%
	Take-outs	9 75%	8 72%	17 74%
	Total	43 80%	21 83%	64 81%

Note:
Position and function for each team member:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
⌚ Clockwise ⌚ Counter-clockwise LSFE(*) Last Stone First End
X Unplayed/unfinished end due to concession