

Game Results

Sheet	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
D	GER - Germany		0	0	2	0	0	1	0	0	2	0		5
	CAN - Canada	*	2	0	0	2	0	0	1	2	0	1		8

GER - Germany		Shot Success	Game	All
4 S	MUSKATEWITZ Marc	86 %		86 %
3 V	KAPP Benjamin	66 %		66 %
2	MESSENZEHL Felix	94 %		94 %
1	SCHEUERL Johannes	99 %		99 %
A	TREVISIOL Mario	-		-
Team Total		86 %		86 %

CAN - Canada		Shot Success	Game	All
4 S	GUSHUE Brad	88 %		90 %
3 V	NICHOLS Mark	81 %		84 %
2	HARNDEN E.J.	88 %		82 %
1	WALKER Geoff	93 %		93 %
A	DOERING Kyle	-		-
Team Total		87 %		87 %

Last Stone Draw		Distance
↻	MESSENZEHL Felix	20.6cm
↻	MUSKATEWITZ Marc	113.8cm
Total		134.4cm

Last Stone Draw		Distance
↻	GUSHUE Brad	40.3cm
↻	WALKER Geoff	23.6cm
Total		63.9cm

Time remaining: 7 minutes 27 seconds

Time remaining: 8 minutes 30 seconds

Shot Success Analysis

GER - Germany		↻	↻	Game
4	MUSKATEWITZ Marc	Draws 4 94%	2 100%	6 96%
		Take-outs 4 100%	10 75%	14 82%
		Total 8 97%	12 79%	20 86%
3	KAPP Benjamin	Draws 7 61%	4 81%	11 68%
		Take-outs 1 100%	8 59%	9 64%
		Total 8 66%	12 67%	20 66%
2	MESSENZEHL Felix	Draws 8 91%	3 92%	11 91%
		Take-outs 4 100%	5 95%	9 97%
		Total 12 94%	8 94%	20 94%
1	SCHEUERL Johannes	Draws 14 100%	3 92%	17 99%
		Take-outs 3 100%	0 -	3 100%
		Total 17 100%	3 92%	20 99%
A	TREVISIOL Mario	Draws 0 -	0 -	0 -
		Take-outs 0 -	0 -	0 -
		Total 0 -	0 -	0 -
Team		Draws 33 89%	12 90%	45 89%
		Take-outs 12 100%	23 74%	35 83%
		Total 45 92%	35 79%	80 86%

CAN - Canada		↻	↻	Game
4	GUSHUE Brad	Draws 3 92%	1 50%	4 81%
		Take-outs 3 67%	13 94%	16 89%
		Total 6 79%	14 91%	20 88%
3	NICHOLS Mark	Draws 2 100%	2 63%	4 81%
		Take-outs 2 100%	14 79%	16 81%
		Total 4 100%	16 77%	20 81%
2	HARNDEN E.J.	Draws 4 63%	1 100%	5 70%
		Take-outs 5 100%	10 90%	15 93%
		Total 9 83%	11 91%	20 88%
1	WALKER Geoff	Draws 13 96%	4 75%	17 91%
		Take-outs 0 -	3 100%	3 100%
		Total 13 96%	7 86%	20 93%
A	DOERING Kyle	Draws 0 -	0 -	0 -
		Take-outs 0 -	0 -	0 -
		Total 0 -	0 -	0 -
Team		Draws 22 90%	8 72%	30 85%
		Take-outs 10 90%	40 88%	50 89%
		Total 32 90%	48 85%	80 87%

Note:
Position and function for each team member:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
↻ Clockwise ↻ Counter-clockwise LSFE(*) Last Stone First End