

Game Results

Sheet	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
A	JPN - Japan	*	2	0	0	1	0	1	1	0	1	0		6
	CZE - Czechia		0	2	0	0	1	0	0	2	0	3		8

JPN - Japan		Shot Success Game	All
4 V	SHIMIZU Tetsuro	69%	79%
3 S	ABE Shinya	81%	76%
2	OUCHI Haruto	88%	83%
1	NAKAHARA Asei	86%	88%
A	TSURUGA Sota	-	84%
Team Total		81%	81%

CZE - Czechia		Shot Success Game	All
4 S	KLIMA Lukas	74%	77%
3 V	CERNOVSKY Marek	80%	81%
2	JURIK Martin	76%	79%
1	KLIPA Lukas	83%	81%
A	BOHAC Radek	-	-
Team Total		78%	79%

Last Stone Draw		Distance
☺	OUCHI Haruto	24.7cm
☹	SHIMIZU Tetsuro	28.2cm
Total		52.9cm

Last Stone Draw		Distance
☺	KLIMA Lukas	43.6cm
☹	KLIPA Lukas	77.0cm
Total		120.6cm

Time remaining: 0 minutes 30 seconds

Time-out: End 10 - JPN stone 7

Time remaining: 0 minutes 43 seconds

Time-out: End 10 - CZE stone 8

Shot Success Analysis

JPN - Japan		☺	☹	Game
4	SHIMIZU Tetsuro	Draws 6 83%	4 50%	10 70%
		Take-outs 1 100%	7 64%	8 69%
		Total 7 86%	11 59%	18 69%
3	ABE Shinya	Draws 5 90%	4 56%	9 75%
		Take-outs 5 80%	6 92%	11 86%
		Total 10 85%	10 78%	20 81%
2	OUCHI Haruto	Draws 8 91%	4 56%	12 79%
		Take-outs 4 100%	4 100%	8 100%
		Total 12 94%	8 78%	20 88%
1	NAKAHARA Asei	Draws 12 90%	5 90%	17 90%
		Take-outs 2 50%	1 100%	3 67%
		Total 14 84%	6 92%	20 86%
A	TSURUGA Sota	Draws 0 -	0 -	0 -
		Take-outs 0 -	0 -	0 -
		Total 0 -	0 -	0 -
Team		Draws 31 89%	17 65%	48 80%
		Take-outs 12 83%	18 83%	30 83%
		Total 43 87%	35 74%	78 81%

CZE - Czechia		☺	☹	Game
4	KLIMA Lukas	Draws 2 88%	7 71%	9 75%
		Take-outs 2 63%	8 75%	10 73%
		Total 4 75%	15 73%	19 74%
3	CERNOVSKY Marek	Draws 0 -	3 67%	3 67%
		Take-outs 6 71%	11 89%	17 82%
		Total 6 71%	14 84%	20 80%
2	JURIK Martin	Draws 5 60%	3 92%	8 72%
		Take-outs 4 81%	8 78%	12 79%
		Total 9 69%	11 82%	20 76%
1	KLIPA Lukas	Draws 8 81%	11 84%	19 83%
		Take-outs 0 -	1 75%	1 75%
		Total 8 81%	12 83%	20 83%
A	BOHAC Radek	Draws 0 -	0 -	0 -
		Take-outs 0 -	0 -	0 -
		Total 0 -	0 -	0 -
Team		Draws 15 75%	24 79%	39 78%
		Take-outs 12 73%	28 81%	40 79%
		Total 27 74%	52 80%	79 78%

Note:

Position and function for each team member:

4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:

☺ Clockwise

☹ Counter-clockwise

LSFE(*) Last Stone First End