

## Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
CAN	For	8	15	49%	69%	5	29	20	4	2	0	89	+37	
	Against	4	3			7	28	9	2	0	0	52		
SCO	For	5	9	49%	62%	6	23	17	11	0	0	90	+31	
	Against	7	3			9	27	13	2	0	0	59		
SWE	For	10	11	53%	49%	7	26	23	6	1	0	94	+29	
	Against	2	4			11	20	18	3	0	0	65		
ITA	For	6	8	45%	68%	8	23	18	7	0	0	80	+14	
	Against	6	7			8	33	12	3	0	0	66		
USA	For	5	16	33%	61%	9	28	12	6	1	0	74	+14	
	Against	7	9			7	24	12	4	0	0	60		
SUI	For	7	6	50%	73%	6	19	22	6	0	0	81	+11	
	Against	5	11			7	40	7	4	1	0	70		
GER	For	6	16	35%	46%	8	32	15	5	1	0	81	+10	
	Against	6	9			7	21	19	4	0	0	71		
CZE	For	5	6	41%	48%	6	24	17	3	2	0	75	-7	
	Against	7	14			10	29	22	3	0	0	82		
NED	For	5	11	28%	39%	8	34	7	6	0	0	66	-12	
	Against	7	10			8	22	16	8	0	0	78		
NOR	For	4	6	48%	41%	3	21	22	2	1	0	75	-19	
	Against	8	10			7	23	24	5	2	0	94		
JPN	For	5	9	31%	50%	11	26	16	2	0	0	64	-23	
	Against	7	13			2	29	13	6	2	1	87		
KOR	For	7	5	29%	32%	8	31	13	1	0	1	66	-31	
	Against	5	10			3	22	23	7	2	0	97		
NZL	For	5	2	21%	30%	7	22	10	1	0	0	45	-54	
	Against	7	17			6	20	24	9	1	0	99		
Total	78		120			92	338	212	60	8	1	980		

**Note:**

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

**Legend:**

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End