

Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
CAN	For	9	16	49%	69%	6	31	23	6	2	0	103	+41	
	Against	5	5			9	34	11	2	0	0	62		
SWE	For	12	12	52%	50%	13	30	25	7	1	0	105	+32	
	Against	2	5			11	24	20	3	0	0	73		
SCO	For	7	10	50%	58%	9	27	21	13	0	0	108	+29	
	Against	8	5			13	32	16	5	0	0	79		
ITA	For	6	13	43%	65%	10	33	19	9	0	0	98	+18	
	Against	9	8			13	38	15	4	0	0	80		
SUI	For	7	6	50%	73%	6	19	22	6	0	0	81	+11	
	Against	5	11			7	40	7	4	1	0	70		
USA	For	5	16	36%	56%	11	28	14	6	1	0	78	+10	
	Against	8	9			9	24	13	6	0	0	68		
GER	For	7	17	31%	43%	8	35	15	5	1	0	84	+5	
	Against	6	12			8	24	20	5	0	0	79		
CZE	For	5	6	41%	48%	6	24	17	3	2	0	75	-7	
	Against	7	14			10	29	22	3	0	0	82		
NED	For	5	11	28%	39%	8	34	7	6	0	0	66	-12	
	Against	7	10			8	22	16	8	0	0	78		
NOR	For	4	6	48%	41%	3	21	22	2	1	0	75	-19	
	Against	8	10			7	23	24	5	2	0	94		
JPN	For	5	9	31%	50%	11	26	16	2	0	0	64	-23	
	Against	7	13			2	29	13	6	2	1	87		
KOR	For	7	5	29%	32%	8	31	13	1	0	1	66	-31	
	Against	5	10			3	22	23	7	2	0	97		
NZL	For	5	2	21%	30%	7	22	10	1	0	0	45	-54	
	Against	7	17			6	20	24	9	1	0	99		
Total	84		129			106	361	224	67	8	1	1'048		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End