



### Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Points Scored						Total	Plus / Minus
					0	1	2	3	4	>4		
CAN	For	5	14	47%	0	14	18	4	1	1	71	+29
	Against	4	8		0	16	7	4	0	0	42	
GBR	For	4	13	55%	0	18	10	7	2	0	67	+15
	Against	5	5		0	15	9	2	2	1	52	
GER	For	4	17	34%	0	22	11	4	2	0	64	+13
	Against	5	7		1	13	9	4	2	0	51	
JPN	For	3	8	25%	0	11	6	3	1	1	41	-5
	Against	4	14		0	20	8	2	1	0	46	
ITA	For	6	9	27%	1	18	7	5	1	0	51	-8
	Against	3	11		0	16	11	4	1	1	59	
USA	For	3	7	31%	0	14	6	2	1	1	42	-10
	Against	4	9		0	15	9	3	1	1	52	
SUI	For	4	4	30%	0	14	3	3	2	1	43	-14
	Against	3	11		0	12	8	7	2	0	57	
NOR	For	3	8	28%	0	11	10	1	0	0	34	-20
	Against	4	15		0	15	10	3	1	1	54	
Total	32		80		1	122	71	29	10	4	413	

**NOTE**

Stolen ends are the ends won without the last stone advantage.  
Last Stone Efficiency: Scoring two or more points with last stone advantage.

**LEGEND**

>4 More than four points scored      Eff. Efficiency      LSFE Last Stone First End