





Scoring Analysis

Team	Games		LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored Plus							
	Gaines						0	1	2	3	4	>4	Total	Minus
USA	12	For	6	30	38%	50%	1	21	13	9	2	6	114	+68
		Against	6	13			2	20	7	4	0	0	46	
JPN	12	For	6	31	34%	72%	4	25	13	7	4	3	103	+61
		Against	6	11			2	21	5	2	0	1	42	
ENG	12	For	6	28	30%	57%	5	21	14	11	1	2	96	+40
		Against	6	12			3	19	7	5	2	0	56	
CZE	12	For	8	20	36%	64%	1	23	14	7	1	3	93	+34
		Against	4	11			4	23	7	4	0	2	59	
FIN	10	For	2	20	27%	61%	2	19	9	4	3	2	72	+22
		Against	8	13			0	18	8	4	1	0	50	
SUI	10	For	5	17	21%	61%	1	22	5	8	1	0	60	+14
		Against	5	14			1	20	10	2	0	0	46	
EST	10	For	5	19	19%	59%	0	21	7	3	0	5	70	+8
		Against	5	19			0	23	6	3	2	2	62	
POL	10	For	5	18	29%	41%	1	17	4	7	2	2	65	+4
		Against	5	14			3	13	9	7	1	1	61	
ESP	10	For	6	11	17%	20%	1	12	7	2	4	0	48	-49
		Against	4	27			0	15	11	8	4	4	97	
HKG	10	For	5	2	13%	35%	0	9	5	1	0	1	27	-100
		Against	5	31			1	14	13	9	5	7	127	
THA	10	For	5	6	8%	36%	0	13	4	1	0	0	24	-102
		Against	5	37			0	17	12	12	3	7	126	
Total	59			202			16	203	95	60	18	24	772	



Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

More than four points scored Efficiency Last Stone First End

